Please highlight the parts of this code (e.g., token, line, fragment) that were **mentally demanding** for you.

|  |
| --- |
| package com.drawing;  import java.util.ArrayList;  import java.util.List;  public class C\_6 {  public static void main(String[] args) {  List<Object> array = new ArrayList<Object>();  Object o = new Object();  for(int i=0; i<4; i++) {  if(array.size()%2==0) {  o = new Circle();  array.add(o);  o = new Triangle();  array.add(o);  }  else {  o = new Rectangle();  array.add(o);  }  }  int c = 0;  while (c < array.size()) {  Graphics.draw(array.get(c));  c = c + 1;  }  }  } |